1. UI
   1. Bigger
   2. Brighter
   3. Animation
   4. Powerup Icon
   5. Scoreboard (pause menu, game over)
   6. Loading screen
   7. Tips
   8. Reason you died text
   9. Physical pause button
2. Menu
   1. Both arrows working
   2. Put in more models
   3. Credits
   4. Prototype shop
   5. Options menu
   6. Update trickbook
   7. Menu audio
   8. Tutorial button
   9. Change text color when hovering over
3. Tutorial
   1. Set up proper text, tips, pop-ups
   2. Transition into regular game after death
   3. Tutorial link in Play menu
4. Gameplay
   1. Make sure proper colliders on every object
   2. New platforms
   3. Maybe new animations?
   4. Update mobile scripts
   5. Fix non grindable rails
   6. Audio effects
   7. After song ends nothing plays
5. Bugs and glitches